Mobile App Development with Corona: Getting Started - Part 2

Brian Burton

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Corona SDK allows the mobile app developer to create for multiple platforms at the same time. With the ability to develop for Apple iOS and Google Android, today's developer can ready an application in a much shorter period of time for multiple markets. You will learn the basics of how to create apps and games for multiple mobile platforms.

Part 2 includes chapters 7 through 12 covering the topics of: External Libraries, Adding a Splash Screen, Physics, Game Design, Creating a top-down space game, Recording Sound, Video Playback, Using the built-in camera, File Input/Output, and Working with a SQLite database

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